Nicolas Gutemberg

Video Editor & Motion Designer | VFX

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Buenos Aires, Argentina | Remote, GMT-3 (overlaps US hours) | Reel: youtu.be/NZ9ZrFSv25w

Video editor and motion designer, freelancing since 2019 across music, TV, live shows and branded content. Edited and composited the trailer for Argentine producer Bizarrap's Session #55 and created show visuals for Mercedes-Benz; since 2025, editing weekly podcast and social content for B2B brands at Hatch.

WORK EXPERIENCE

HATCH — Video agency for B2B brands — May 2025 – Present
Video Editor — *Remote*

- Edit about 6 clips and 2 long-form episodes a week for Signifyd, Kraken, Exit Five, Expel, TikTok Shop and more: podcasts, interviews and social, each brand in its own look.
- Deliver every episode as a package: 16:9 for YouTube and LinkedIn, 9:16 for Shorts, Reels and TikTok, with captions and motion graphics.
- Developed workflows that speed up repetitive steps (Firecut.ai multicam, Submachine automations in Premiere Pro, custom MOGRTs) inside a 40+ person remote pipeline on Frame.io, LucidLink and Trello.

RYZ LABS — Client: The Commerce Casino & Hotel, Los Angeles — April 2024 – May 2025
Video Editor & Motion Designer — *Remote*

- Produced about 3 pieces a week from 4K event footage (WSOP Circuit, poker series, promotions, concerts), handling editing, color, motion graphics and sound design for every format.

BUNKER — Animation studio — 2022 – 2024
Animator, VFX & Compositing, Editor — *Remote*

- Edited and composited Bizarrap's stop-motion Session #55 trailer, from animatic to final render, on a two-week deadline, reaching 1.4M+ viewers worldwide.
- Composited and animated visuals for Bizarrap x Paulo Londra at Portamerica 2022, Spain (30,000+ audience).

CACTUS CINE — May 2023 – December 2023
Motion Designer & VFX — *Buenos Aires*

- Designed and animated pixel-mapped visuals for "BA Celebra 40 años de democracia" at Plaza de Mayo, synced with a live show for thousands of people.
- Animated the map sequences for AFP News Agency's "One Venezuelan migrant's odyssey to the US".

SELECTED FREELANCE PROJECTS — 2019 – 2026
Motion Graphics, VFX, Compositing, Animation — *Buenos Aires / Remote*

- Mercedes-Benz Trucks (Ernesto Pombo, 2026): 19 animated pieces across 7 screens for the Axor launch show, synced to the music, an aerial acrobatics act and a light and laser show.
- GAMER (FLOW series, Planta Alta): planar tracking in Mocha, screen replacements matched to camera moves and grain, crowd rotoscoping and animated promos, across eight episodes.
- El Método (Universidad Nacional de Tres de Febrero): about 30 VFX shots across six episodes (message graphics, screen replacements and cleanup).
- VAST Data "Cosmos" (Nilo Studio): compositing and 8K upscaling with Topaz Video AI.
- Earlier (2019–2021): 23andMe (1stAveMachine), Topo Chico (BITT Animation), music videos and explainers.

EDUCATION

UCINE — Bachelor's degree in Film Editing (Compaginador Cinematográfico) — December 2022

SKILLS

Software: After Effects, Premiere Pro, Photoshop, Illustrator, DaVinci Resolve, Blender, Trapcode Particular, Mocha, DUIK, Topaz Video AI, Descript, Frame.io, LucidLink, Riverside, Trello

Skills: Video editing, motion graphics, compositing, rotoscoping, tracking, screen replacement, color correction, sound design, multicam, captions, MOGRTs

Languages: Spanish (native), English (C1, Cambridge CAE)